

## The Library Modules of Picat

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- $X = Y$
- $X \neq Y$
- $X == Y$
- $X \neq Y$
- $X := Y$
- $X > Y$
- $X \geq Y$
- $X < Y$
- $X \leq Y$
- $X \leq Y$
- $Term_1 ++ Term_2 = List$
- $[X : I \text{ in } D, \dots] = List$
- $L .. U = List$
- $L .. Step .. U = List$
- $-X = Y$
- $+X = Y$
- $X + Y = Z$
- $X - Y = Z$
- $X * Y = Z$
- $X / Y = Z$
- $X // Y = Z$
- $X \text{ div } Y = Z$
- $X /< Y = Z$
- $X /> Y = Z$
- $X ** Y = Z$
- $X \text{ mod } Y = Z$
- $X \text{ rem } Y = Z$
- $\sim X = Y$
- $X \setminus / Y = Z$
- $X / \setminus Y = Z$
- $X \wedge Y = Z$
- $X \ll Y = Z$
- $X \gg Y = Z$
- $X \ggg Y = Z$
- $Var[Index_1, \dots, Index_n]$
- $Goal_1, Goal_2$
- $Goal_1; Goal_2$
- abort
- $acyclic\_term(Term)$
- $append(X, Y, Z)$  (nondet)
- $apply(S, Arg_1, \dots, Arg_n) = Val$
- $arity(Term)$
- $array(Term)$
- $atom(Term)$
- $atom\_chars(Atm) = String$
- $atom\_codes(Atm) = List$
- $atomic(Term)$
- $attr\_var(Term)$
- $avg(List) = Val$
- $between(From, To, X)$  (nondet)
- $call(S, Arg_1, \dots, Arg_n)$
- $char(Term)$
- $char\_code(Char) = Int$
- $code\_char(Code) = Char$
- $compare\_terms(Term_1, Term_2) = Res$
- $compound(Term)$
- $copy\_term(Term_1) = Term_2$
- $delete(List, X) = ResList$
- $delete\_all(List, X) = ResList$
- $different\_terms(Term_1, Term_2)$
- $digit(Char)$
- exit
- fail
- $findall(Template, S, Arg_1, \dots, Arg_n) = List$
- $float(Term)$
- flush
- $freeze(X, Goal)$
- $get(MapOrAttrVar, Key) = Val$
- $get\_global\_map() = Map$
- $get\_heap\_map() = Map$
- $ground(Term)$

- `halt`
- `has_key (MapOrAttrVar, Key)`
- `hash_code (Term) = Int`
- `insert (List, Index, Elm) = ResList`
- `insert_all (List, Index, AList) = ResList`
- `integer (Term)`
- `keys (MapOrAttrVar) = List`
- `length (Compound) = Len`
- `list (Term)`
- `lowercase (Char)`
- `map (Term)`
- `map_to_list (Map) = List`
- `max (List) = Val`
- `max (X, Y) = Val`
- `membchk (Term, List)`
- `member (Term, List) (nondet)`
- `min (List) = Val`
- `min (X, Y) = Val`
- `name (Struct) = Name`
- `new_array (D1, ..., Dn) = Arr`
- `new_list (N) = List`
- `new_map (PairsList) = Map`
- `new_struct (Name, IntOrList) = Struct`
- `nonvar (Term)`
- `not Call`
- `number (Term)`
- `number_chars (Num) = String`
- `number_codes (Num) = List`
- `number_vars (Term, N0) = N1`
- `once Call`
- `parse_term (String, Term, Vars, RString)`
- `parse_term (String, Term, Vars)`
- `parse_term (String) = Term`
- `post_event (X, Event)`
- `post_event_any (X, Event)`
- `post_event_bound (X)`
- `post_event_dom (X, Event)`
- `post_event_ins (X)`
- `print (Term)`
- `printf (Term, Args...)`
- `println (Term)`
- `put (MapOrAttrVar, Key, Val)`
- `read_char (N) = String`
- `read_char () = Val`
- `read_int () = Int`
- `read_line () = String`
- `read_real () = Real`
- `read_term () = Term`
- `read_token () = String`
- `read_unicode_char (N) = String`
- `read_unicode_char () = Val`
- `real (Term)`
- `remove_dups (List) = ResList`
- `repeat (nondet)`
- `reverse (List) = ResList`
- `select (X, List, ResList) (nondet)`
- `sort (List) = SList`
- `sort_down (List) = SList`
- `string (Term)`
- `struct (Term)`
- `sublist (List, Start, End) = SubList`
- `subsumes (Term1, Term2)`
- `sum (List) = Val`
- `throw E`
- `to_binary_string (Int) = String`
- `to_codes (Term) = List`
- `to_fstring (Format, Term) = String`
- `to_hex_string (Int) = String`
- `to_integer (Num) = Int`
- `to_list (Struct) = List`
- `to_lowercase (String) = LString`
- `to_oct_string (Int) = String`
- `to_real (Num) = Real`
- `to_string (Term) = String`
- `to_uppercase (String) = UString`
- `true`
- `unnumber_vars (Term1) = Term2`
- `uppercase (Char)`

- $\text{values}(\text{MapOrAttrVar}) = \text{List}$
- $\text{var}(\text{Term})$
- $\text{variant}(\text{Term}_1, \text{Term}_2)$
- $\text{vars}(\text{Term}) = \text{Vars}$
- $\text{write}(\text{Term})$
- $\text{write\_byte}(\text{Bytes})$
- $\text{writef}(\text{Term}, \text{Args}\dots)$
- $\text{writeln}(\text{Term})$
- $\text{zip}(\text{List}_1, \text{List}_2, \dots, \text{List}_n) = \text{List}$

#### Module math

- $\text{abs}(X) = \text{Val}$
- $\text{acos}(X) = \text{Val}$
- $\text{acosh}(X) = \text{Val}$
- $\text{asin}(X) = \text{Val}$
- $\text{asinh}(X) = \text{Val}$
- $\text{atan}(X) = \text{Val}$
- $\text{atan2}(X, Y) = \text{Val}$
- $\text{atanh}(X) = \text{Val}$
- $\text{cbrrt}(X) = \text{Val}$
- $\text{ceiling}(X) = \text{Val}$
- $\text{cos}(X) = \text{Val}$
- $\text{cosh}(X) = \text{Val}$
- $\text{cot}(X) = \text{Val}$
- $\text{coth}(X) = \text{Val}$
- $\text{csc}(X) = \text{Val}$
- $\text{csch}(X) = \text{Val}$
- $\text{degrees}(\text{Radian}) = \text{Degree}$
- $e = 2.71828$
- $\text{exp}(X) = \text{Val}$
- $\text{floor}(X) = \text{Val}$
- $\text{inf}$
- $\text{log}(X) = \text{Val}$
- $\text{log}(B, X) = \text{Val}$
- $\text{log}_{10}(X) = \text{Val}$
- $\text{log}_2(X) = \text{Val}$
- $\text{modf}(X) = (\text{FractVal}, \text{IntVal})$
- $\text{ninf}$
- $\text{nthrt}(N, X) = \text{Val}$
- $\text{pi} = 3.14159$

- $\text{power}(X, Y) = \text{Val}$
- $\text{radians}(\text{Degree}) = \text{Radian}$
- $\text{random} = \text{Val}$
- $\text{random}(\text{Seed}) = \text{Val}$
- $\text{randrange}(\text{From}, \text{Step}, \text{To}) = \text{Val}$
- $\text{randrange}(\text{From}, \text{To}) = \text{Val}$
- $\text{round}(X) = \text{Val}$
- $\text{sec}(X) = \text{Val}$
- $\text{sech}(X) = \text{Val}$
- $\text{sign}(X) = \text{Val}$
- $\text{sin}(X) = \text{Val}$
- $\text{sinh}(X) = \text{Val}$
- $\text{sqrt}(X) = \text{Val}$
- $\text{tan}(X) = \text{Val}$
- $\text{tanh}(X) = \text{Val}$
- $\text{truncate}(X) = \text{Val}$

#### Module io

- $\text{at\_end\_of\_stream}(FD)$
- $\text{close}(FD)$
- $\text{dup}(FD) = \text{NewFD}$
- $\text{dup2}(\text{FromFD}, \text{ToFD})$
- $\text{eof}$
- $\text{flush}(FD)$
- $\text{fprintf}(FD, \text{Term})$
- $\text{fprintf}(FD, \text{Format}, \text{Args}\dots)$
- $\text{fprintln}(FD, \text{Term})$
- $\text{fread\_byte}(FD) = \text{Val}$
- $\text{fread\_byte}(FD, N) = \text{List}$
- $\text{fread\_char}(FD) = \text{Val}$
- $\text{fread\_char}(FD, N) = \text{String}$
- $\text{fread\_file\_bytes}(FD) = \text{List}$
- $\text{fread\_file\_chars}(FD) = \text{String}$
- $\text{fread\_int}(FD) = \text{Int}$
- $\text{fread\_line}(FD) = \text{String}$
- $\text{fread\_real}(FD) = \text{Real}$
- $\text{fread\_term}(FD) = \text{Term}$
- $\text{fread\_token}(FD) = \text{String}$
- $\text{fread\_unicode\_char}(FD) = \text{Val}$
- $\text{fread\_unicode\_char}(FD, N) = \text{String}$

- `freadln(FD) = String`
- `fwrite(FD, Term)`
- `fwrite_byte(Bytes)`
- `fwritef(FD, Format, Args...)`
- `fwriteln(FD, Term)`
- `getpos(FD) = Pos`
- `mkfifo(Path)`
- `mkfifo(Path, Mode)`
- `mkpipe() = FD_Map`
- `mktmp() = FD`
- `open(Name) = FD`
- `open(Name, Mode) = FD`
- `peek_byte(FD) = Val`
- `peek_char(FD) = Val`
- `peek_int(FD) = Int`
- `peek_real(FD) = Real`
- `peek_unicode_char(FD) = Val`
- `rewind(FD)`
- `seek(FD, Offset, From)`
- `setpos(FD, Pos)`
- `sizeof_char() = Size`
- `stderr`
- `stdin`
- `stdout`

#### Module `os`

- `atime(Path) = Time`
- `block_special(Path)`
- `cd(Path)`
- `char_special(Path)`
- `chdir(Path)`
- `chmod(Path, Mode)`
- `cp(Path1, Path2)`
- `create(Path)`
- `create(Path, Mode)`
- `ctime(Path) = Time`
- `cwd() = Path`
- `dev_id(Path) = Int`
- `directory(Path)`
- `directory_exists(Path)`

- `executable(Path)`
- `exists(Path)`
- `fifo(Path)`
- `file(Path)`
- `file_base_name(Path) = String`
- `file_directory_name(Path) = String`
- `file_exists(Path)`
- `file_type(Path) = Term`
- `gid(Path) = Int`
- `ino(Path) = Int`
- `link(Path)`
- `link(Path1, Path2)`
- `listdir(Path) = List`
- `listdir(Path, REPattern) = List`
- `message_queue(Path)`
- `mkdir(Path)`
- `mkdir(Path, Mode)`
- `makedirs(Path)`
- `makedirs(Path, Mode)`
- `mode(Path) = String`
- `mtime(Path) = Time`
- `mv(Path1, Path2)`
- `nlink(Path) = Int`
- `pwd() = Path`
- `readable(Path)`
- `rm(Path)`
- `rmdir(Path)`
- `root() = Path`
- `semaphore(Path)`
- `separator() = Val`
- `shared_memory(Path)`
- `shortcut(Path)`
- `shortcut(Path1, Path2)`
- `size(Path) = Int`
- `socket(Path)`
- `uid(Path) = Int`
- `unlink(Path)`
- `writable(Path)`

## Modules `cp`, `sat`, and `mip`

- $X \# = Y$
- $X \# \neq Y$
- $X \# > Y$
- $X \# \geq Y$
- $X \# < Y$
- $X \# \leq Y$
- $X \# \leq Y$
- $\# \sim X$
- $X \# \setminus / Y$
- $X \# \setminus \setminus Y$
- $X \# ^ Y$
- $X \# \Rightarrow Y$
- $X \# \Leftrightarrow Y$
- $Vars$  in  $Exp$
- $Vars$  not in  $Exp$
- `all_different` ( $FDVars$ )
- `all_distinct` ( $FDVars$ )
- `assignment` ( $FDVars1, FDVars2$ )
- `circuit` ( $FDVars$ )
- `count` ( $V, FDVars, Rel, N$ )
- `cumulative` ( $Starts, Durations, Resources, Limit$ )
- `diffn` ( $RectangleList$ )
- `disjunctive_tasks` ( $Tasks$ )
- `element` ( $I, List, V$ )
- `fd_degree` ( $FDVar$ ) =  $Degree$
- `fd_disjoint` ( $DVar1, DVar2$ )
- `fd_dom` ( $FDVar$ ) =  $List$
- `fd_false` ( $FDVar, Elm$ )
- `fd_max` ( $FDVar$ ) =  $Max$
- `fd_min` ( $FDVar$ ) =  $Min$
- `fd_min_max` ( $FDVar, Min, Max$ )
- `fd_next` ( $FDVar, Elm$ ) =  $NextElm$
- `fd_prev` ( $FDVar, Elm$ ) =  $PrevElm$
- `fd_set_false` ( $FDVar, Elm$ )
- `fd_size` ( $FDVar$ ) =  $Size$
- `fd_superset` ( $DVar1, DVar2$ )
- `fd_true` ( $FDVar, Elm$ )
- `fd_var` ( $Term$ )
- `global_cardinality` ( $List, Pairs$ )

- `indomain` ( $Var$ )
- `indomain_down` ( $Var$ )
- `lp_in` ( $Vars, LExp, UExp$ )
- `neqs` ( $NeqList$ )
- `new_fd_var` () =  $FDVar$
- `serialized` ( $Starts, Durations$ )
- `solve` ( $Options, Vars$ )
- `solve` ( $Vars$ )
- `subcircuit` ( $FDVars$ )

## Module `thread`

- `acquire_mutex` ( $Mutex$ )
- `broadcast_cv` ( $CV$ )
- `join` ( $Thread$ )
- `new_cv` () =  $CV$
- `new_mutex` () =  $Mutex$
- `new_rwlock` () =  $RWLock$
- `new_semaphore` () =  $Semaphore$
- `new_semaphore` ( $N$ ) =  $Semaphore$
- `new_thread` ( $S, Arg_1, \dots, Arg_n$ ) =  $Thread$
- `p_semaphore` ( $Semaphore$ )
- `rdlock` ( $RWLock$ )
- `release_mutex` ( $Mutex$ )
- `rwunlock` ( $RWLock$ )
- `signal_cv` ( $CV$ )
- `sleep` ( $Milliseconds$ )
- `start` ( $Thread$ )
- `this_thread` () =  $Thread$
- `v_semaphore` ( $Semaphore$ )
- `wait_cv` ( $CV, Mutex$ )
- `wrlock` ( $RWLock$ )

## Module `timer`

- `get_interval` ( $Timer$ ) =  $Milliseconds$
- `kill` ( $Timer$ )
- `new_timer` ( $Milliseconds$ ) =  $Timer$
- `set_interval` ( $Timer, Milliseconds$ )
- `start` ( $Timer$ )
- `stop` ( $Timer$ )

## Module socket

- `accept(FD) = Client`
- `bind(FD, INet, Address, Port)`
- `bind(FD, Unix, Name)`
- `close(FD)`
- `connect(FD, INet, Address, Port)`
- `connect(FD, Unix, Name)`
- `getaddr(Name) = Addr`
- `getcanonicalname(Addr) = Name`
- `gethostbyaddr(Addr) = Host`
- `gethostbyname(Name) = Host`
- `getservbyname(Name) = Service`
- `getservbyname(Name, Type) = Service`
- `getservport(Name) = Port`
- `getsockopt(FD, Level, Option) = Value`
- `joingroup(GroupAddress)`
- `leavegroup(GroupAddress)`
- `listen(FD)`
- `listen(FD, Backlog)`
- `recv(FD) = Message`
- `recv(FD, Flags) = Message`
- `recvfrom(FD, Domain) = Message`
- `recvfrom(FD, Flags, Domain) = Message`
- `send(FD, Message) = NBytes`
- `send(FD, Message, Flags) = NBytes`
- `sendto(FD, Message, Domain, Address, Port) = NBytes`
- `sendto(FD, Message, Flags, Domain, Address, Port) = NBytes`
- `sendto(FD, Message, Flags, Name) = NBytes`
- `sendto(FD, Message, Name) = NBytes`
- `setsockopt(FD, Level, Option, Value)`
- `socket(Domain, Type) = FD`
- `tcp_bind(FD, Address, Port)`
- `tcp_connect(FD, Address, Port)`
- `tcp_socket() = FD`
- `udp_socket() = FD`
- `udp_bind(FD, Address, Port)`
- `unix_bind(FD, Name)`
- `unix_connect(FD, Name)`
- `unix_socket() = FD`

## Module sys (imported by default)

- `cl(File)`
- `compile(File)`
- `debug`
- `execute(CommandString) = Status`
- `getenv(EnvironmentVarNameString) = String`
- `modules() = List`
- `nodebug`
- `nospy Functor`
- `nospy`
- `notrace`
- `profile(Goal)`
- `profile_src(File)`
- `spy Functor`
- `statistics(Name, Value) (nondet)`
- `statistics`
- `table_get_all(Goal) = List`
- `table_get_one(Goal)`
- `trace`

**Module** `datetime`

- `add_days(DateTime, Days) = DateTime`
- `add_hours(DateTime, Hours) = DateTime`
- `add_milliseconds(DateTime, Milliseconds) = DateTime`
- `add_minutes(DateTime, Minutes) = DateTime`
- `add_months(DateTime, Months) = DateTime`
- `add_seconds(DateTime, Seconds) = DateTime`
- `add_years(DateTime, Years) = DateTime`
- `compare(DateTime, DateTime) = Res`
- `current_datetime() = DateTime`
- `day(DateTime) = Day`
- `day_of_week(DateTime) = Atom`
- `day_of_year(DateTime) = Int`
- `day_string(DateTime) = String`
- `dt_to_fstring(Format, DateTime) = String`
- `hour(DateTime) = Hour`
- `is_leap_year(DateTime)`
- `millisecond(DateTime) = Millisecond`
- `minute(DateTime) = Minute`
- `month(DateTime) = Month`
- `month_string(DateTime) = String`
- `second(DateTime) = Second`
- `set_day(DateTime, Day)`
- `set_hour(DateTime, Hour)`
- `set_millisecond(DateTime, Millisecond)`
- `set_minute(DateTime, Minute)`
- `set_month(DateTime, Month)`
- `set_second(DateTime, Second)`
- `set_year(DateTime, Year)`
- `time_string(DateTime) = String`
- `year(DateTime) = Year`